**Audio Plan**

The sounds I will be needing for the game are:

1. Engine sounds
2. Firing sounds (for the plane)
3. Firing sounds (For AA guns)
4. Battleship siren
5. AA alert sound
6. Toaster sound
7. Microwave sound
8. Crash Sound
9. Bullets sounds
10. Whoosh sounds
11. Missile sound
12. Explosion sound
13. Truck sound
14. Helicopter sounds
15. Health pack sound
16. Energy pack sound
17. Army base sound

These sounds will be gathered from YouTube, Bosca Ceoil and bfxr and I’ll be using Adobe audition to convert the sounds so they can be used in Unity 2018.2.2f1.